

2. Ice Breaker #2: Have You Ever...? And Accomplishment Hunts

- Ask have your ever questions:
 - -Swam in the ocean?
 - -Been above Arctic circle?
 - -Seen a rhino in a zoo?
 - -Whitewater rafted...?







3. Ice Breaker #3: Goals and Expectations Charts (L = Cost, L = Risk, M = Time)

- a. What do you expect from this class, lesson, workshop, etc., what are your goals, what could you contribute?
- b. Write short and long terms goals down on goal cards and post to discussion forum.
- c. Write 4-5 expectations for this session.
- d. Expectations Flip Chart (or online forum):
- e. Debrief.

Goals





4. Online Café Question Exchange

- a. Have students leave you or their classmates questions online.
- b. Answer as many as you can.
- c. Peer to peer café for exchanging resources and sharing information.





5. Scavenger Hunt

- 1. Create a 20-30 item scavenger hunt (perhaps to find resources that will later need).
- 2. Engage in activity.
- 3. Collect work.
- 4. Post scores.







6. Just in Time Teaching (online warm-up activities)

- Assign a problem before class.
- Evaluate solutions.
- Change class based on results.









Poll #1: Which of these warm up and social ideas do you like best?

- A. Eight nouns
- B. Online café
- C. Have you ever
- D. Goals and expectations
- E. Scavenger hunt
- F. Just in time teaching



18 Critical Thinking Activities



7. Internship, Practicum, Job, Workplace Internship, and Field Reflections

8. Reuse Expert Blogs, Chat Transcripts, Interviews, Presentations Google Hangouts/Google On Air (Jay Cross, 10 MOOC experts; February 27, 2013 http://www.jaycross.com/wp/2013/02/businessmoocs-the-hangout-recording/ Business+MOOCs: the Hangout recording Business+WOOCs: the United State State

9. Reuse Online Discussion Transcripts

- Have students bring in their online discussions or to class.
- Look for key concepts embedded in the transcripts.
- Share or have competitions.





10. Reuse Personal Blog Transcripts

- Have students bring in their blogs on the readings for the week for a reflection or sharing.
- Summarize key points by group.
- Present in 2-3 minute summaries.





11. Free Text Chats (...and Chat Reflection Papers)

- 1. Agree to a weekly chat time.
- 2. Bring in expert for discussion or post discussion.
- 3. Summarize or debrief on chat discussion.
- 4. Papers might be written across guest speakers.
- 5. Advantages:
 - 1. Transcript of the discussion can be saved and reused.



12. Listen and Reflect on Book Author Podcasts



13. Virtual Conference Attendance and Reflection Papers

- Have students attend an online conference.
- Ask them to write a reflection paper on the keynotes or other sessions.
- Share in online drop box or discussion forum.





Poll #2: Pick one of these reflection activities you might use?

- A. Internship, practicum, or job reflections
- B. Reflections on expert blogs, talks, or interviews
- C. Discussion transcript reflections
- D. Chat reflections
- E. Author podcasts
- F. Virtual conference attendance



14. Structured Controversy Task



- Assign 2 to pro side and 2 to con side
- Read, research, and produce different materials
- Hold debate (present conflicting positions)
- · Argue strengths and weaknesses
- · Switch sides and continue debate
- Come to compromise
 - Online Option: hold multiple forums online and require to comment on other ones.

15. Pruning the Tree (i.e., 20 questions)



- Have a recently learned concept or answer in your head.
- Students can only ask yes/no types of questions.
- If guess and wrong they are out and can no longer guess.
- The winner guesses correctly.



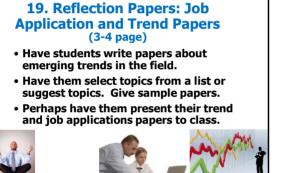
16. One minute papers or muddiest point papers (L = Cost, M = Risk, M = Time)

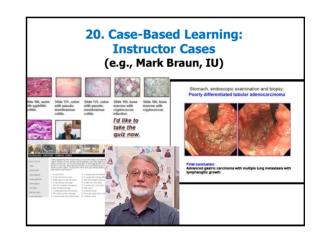
- Have students write for 3-5 minutes what was the most difficult concept from a class, presentation, or chapter. What could the instructor clarify better.
- Send to the instructor via email or online forum.
- Optional: Share with a peer before sharing with instructor or a class.

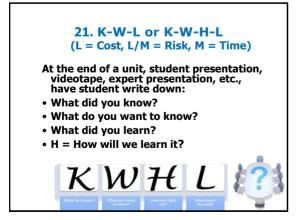


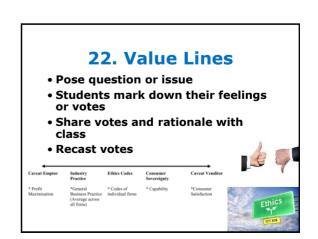
17. Force Field Analysis on Problem (L = Cost, M = Risk, M = Time) Driving Forces: list on left side of a paper, the forces that might help them solve a problem (the allies!). Restraining Forced: list on the right, the forces that are working against them. What are the forces operating against the solution of the problem? Perhaps assign some value related to difficulty or importance and compare columns and make decisions (e.g., 0 (low) to 5 (high).











23. Best 3 Activity (Thiagi, personal conversation, 2003)

- After a lecture, have students decide on the best 3 ideas that they heard (perhaps comparing to a handout).
- Work with another who has 3 as well and decide on best 3 (or 4).
- Those pairs work with another dyad and decide on best 3 (or 4).
- Report back to class.



24. PMI (Plus, Minus, Interesting) (L = Cost, L = Risk, M = Time)

 After completing a lecture, unit, video, expert presentation, etc. ask students what where the pluses, minuses, and interesting aspects of that activity.



Poll #3: Pick one of these critical thinking activities you might use?

- A. Structured controversy
- **B.** Pruning the tree
- C. Minute papers
- D. PMI
- E. Case-based learning
- F. Best 3



Almost Half-Way... Please Share the Best Two Ideas so Far







Five Creative Thinking and Exploration Activities





25. Course Readings are All Web Resources (and Free!)

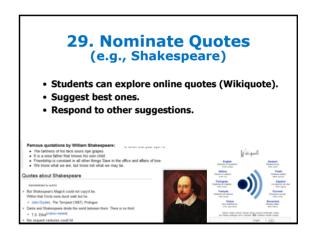
- Post all articles to the Web or only use freely available ones.
- Let students select the ones that they want to read.
- Turn in final reflection papers.











Poll #4: Which of these exploration and creativity activities did you like best?

- A. Put all course readings on the Web
- **B.** Explore virtual timelines
- C. Design interactive timelines
- D. Flip the class
- E. Different strokes





30. Online Scholar Debate Panel or Symposium

- Instead of role play, form online debate panels or symposia on particular topics.
- Set the time for each debate or open it up for an entire week.
- Or bring in expert guests for the debate or panel.





31. Online Role Play Personalities

- List possible roles or personalities

 (e.g., coach, questioner, optimist, devil's advocate, etc.)
- Sign up for different role every week (or for 5-6 key roles during semester)
- Perform within roles—try to refer to different personalities



32. Six Hats (Role Play) (De Bono, 1985; Karen Belfer, 2001, Ed Media)

- White Hat: Data, facts, figures, info (neutral)
- Red Hat: Feelings, emotions, intuition, rage...
- Yellow Hat: Positive, sunshine, optimistic
- Black Hat: Logical, negative, judgmental, gloomy
- Green Hat: New ideas, creativity, growth
- Blue Hat: Controls thinking process & organization











33. Numbered Heads Together

- a. Assign a task and divide into groups (perhaps 4-6/group and count off 1-4).
- b. Perhaps assign group names or hold competition between them.
- c. Discuss problem or issue assigned.
- d. Instructor calls on groups & numbers.

(Online Option: assign numbers and ask certain one to do different things.)

















34. Cross-Class Collaboration

- · Assign task across classes.
- · Pair up students.
- Turn in final product.





35. Peer Mentoring Sessions (Bonk, 1996)

- Have students sign up for a chapter wherein they feel comfortable and one that they do not.
- 2. Have a couple of mentoring sessions in class.
- 3. Debrief on how it went.





36. Critical Friend, Think-Pair-Share, or Turn To Your Partner and Share

- Pose a question, issue, activity, etc.
- · Students reflect or write on it.
- Then they share views with assigned partner and share with class.
 - -Online Option: assign email pals, Web buddies, or critical friends.



37. Personal and Team Blog Reflections (Critical Friend Blog Postings)

- · Ask students to maintain a blog.
- Have them give feedback to a critical friend on his or her blog.
- Do a final super summary reflection paper on it.





38. Student Collaborative Knowledge Building and Sharing (e.g., Popplet: http://popplet.com/ Popplet is what you think hopefur What is Popplet? Popplet is a platform for your ideas. Is a superior of the control of

Poll #5: Which of these collaboration activities did you like best?

- A. Six hats role play
- B. Online scholar debate
- C. Role play personalities
- D. Peer mentoring
- E. Cross-class collaboration



What have you learned so far?

- List 1 solid idea learned so far and 1 fuzzy one.
- Share in chat window.







Eight Learner-Centered Activities



39. Different Strokes (Thiagi, 1988)

- Have students create a summary of the readings: 1 page, 2 page, 10 question, an outline, a visual, a list of key points, a flowchart, a mind map, a slogan, a bumper sticker.
- · Share and compare.
- Discuss.



40. 99 Second Quotes and Set Time Presentations (L = Cost, M = Risk, M = Time)

- Everyone brings in a quote that they like from the readings
- You get 99 seconds to share it and explain why you choose it in a sync chat
- Options
 - Discussion wrapped around each quote
 - Link or debate quotes online





41. Class Voting and Polling

Blog and Website Polling

(e.g., Poll Everywhere, BlogPolls, BlogPoll, MicroPoll)

http://www.polleverywhere.com/



42. Cool Resource Provider (Bonk, 2004)

- Have students sign up to be a cool resource provider once during the semester.
- Have them find additional paper, people, electronic resources, etc.
- Share and explain what found with class.





43. Online Book Reviews

- Have students read different books online and post reviews on forum or to Amazon or send to the author.
- · Give each other feedback.





Book Reviews

44. Concept Mapping and Timeline Tools (Bubbl.us, Cmap, Gliffy, Mindmeister, or Mindomo) Implication Maps' for iPad' Learn word and the control of the cont

45. Jigsaw

- Form home/base groups of 4-6 students.
- Student move to expert groups in forums.
- Share knowledge in expert groups and help each other master the material.
- Come back to base group to share or teach teammates.
- Students present ideas FTF or in a synchronous webinar or are individually tested; there are no group grades.



46. Peer Feedback and Reviews of Student Galleries, Exhibits, and Other Products

 Have students review and evaluate each other's work in an online gallery, exhibit hall, and website.



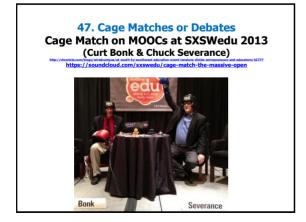
Poll #6: Which of these learner-centerd activities did you like best?

- A. Class voting and polling
- B. Online book reviews
- C. Peer Feedback on student galleries
- D. Cool resource provider
- E. 99 Second quotes



Four Other Interaction Activities













- 1. 0 if I am lucky.
- 2. Just 1.
- 3. 2, yes, 2...just 2!
- 4. Do I hear 3? 3!!!!
- 5. 4-5.
- 6. 5-10.
- 7. More than 10.





